

Material: 3 (Actinium Strip Mine)
"All genuine knowledge originates in direct experience." --Mao Tse-Tung

MultiCard

Enhance: (Cost:2) Cupid Weapon Drone-- Requires tech level 2, can play up to one light damage per round. This unit can sustain one light damage before being destroyed. Damage rating: NONE.

Combat: Heavy damage

Material: 3 (Titanium Refinery)
"The mind of the enemy and the will of his leaders is a target of far more importance than the bodies of his troops." --Confucius

MultiCard

Enhance: (Cost:5) Megiddo Rockets-- For the purposes of dodging them, these rockets' damage level is considered to be one lower, to a minimum of light. Damage rating: Heavy.

Combat: Light damage

Material: 2 (Chromoly Plant)
"Battles are sometimes won by sergeants and are nearly always won by privates." --F.F.E. Adcock

MultiCard

Enhance: (Cost:12) Tripod Heavy Machinegun-- This APF may play up to 2 ranged damage cards of up to heavy rating via this weapon per round of combat. -3 Maneuver. Damage rating: Heavy.

Combat: Light damage

Material: 2 (Munitions Factory)
"Dalton's records, carefully preserved for a century, were destroyed during the World War II bombing of Manchester. It is not only the living who are killed in war." --Isaac Asimov

MultiCard

Enhance: (Cost:3) High Power Microwave Source Rounds-- An opponent damaged by this munition is at -1 sensors and stealth until this damage is regenerated. Noncumulative. Damage rating: NONE.

Combat: Heavy damage

Material: 3 (Chromium Mine)
"The mind of the enemy and the will of his leaders is a target of far more importance than the bodies of his troops." --Brigadier General S.B. Griffith II

MultiCard

Enhance: (Cost:6) Balor Missiles-- Damage rating: Light.

Combat: Heavy damage

Material: 4 (Chromium Mine)
"Discipline is simply the art of making the soldiers fear their officers more than the enemy." --Heilvetius

MultiCard

Enhance: (Cost:2) Tactical Acoustic Pod-- Discard this equipped card; opposing pilots in combat lost their special abilities for the next round of combat. Damage rating: NONE.

Combat: Heavy damage