

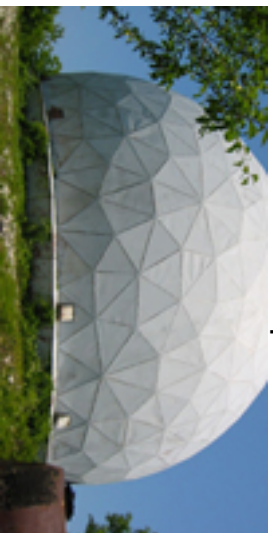
Installation: Biowarfare Artillery Barrage



Argenberg

Requires tech level 2. During regen, put a counter on this card. Remove a counter to kill a pilot at the beginning of the next cycle.

Installation: Orbital Weapons Platform



Argenberg

Requires tech level 2. Once per cycle, cancel the effect of a terrain on combat.

Installation: Terrorist Training Camp



Argenberg

Put a terrorist counter on Terrorist training camp at the beginning of your deploy phase. Remove a counter to negate the ability of a base installation for the remainder of this cycle.

Installation: Antiaarmor Pillbox



Argenberg

Your base may play an extra damage card against field units attacking it.

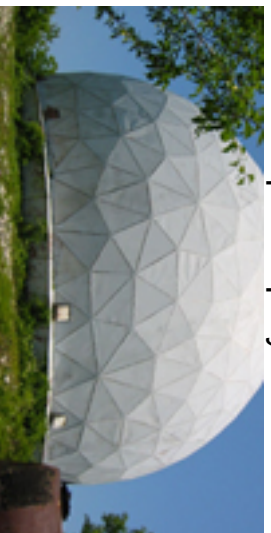
Installation: Cosmodrome



Argenberg

Tech Level 2

Installation: Rapid Deployment Shuttle Bay



Argenberg

Once per combat, you may put into a combat one of your APFs currently at your base. On a random 50% chance (flip a coin), the shuttle crashes enroute and you must discard the APF.