

### Installation

Tech level 1.



Hamed Saber

### Installation: Reeducation Center

Instead of forcing your opponent to discard them, you may redeploy enemy pilots defeated by your field units. Return the pilots to their owners when discarding them.



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Hamed Saber

### Installation: Automek

At the beginning of each cycle, put one counter on automek. Remove 2 counters to gain 1 material to spend on deployment during this cycle. Tech level 1



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### Installation: MCHV Fleet

When your pilot is killed in combat, place her on MCHV Fleet. She may be redeployed to any pilotless APF as per normal during the deploy phase of the next cycle. Tech level 1



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### Installation: Theater Ballistic Missile Site

Once per cycle, put a missile counter on this card. Remove 3 missile counters: destroy an installation.



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